


































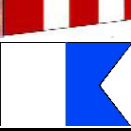


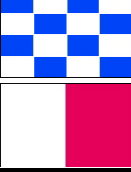






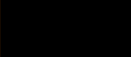


## OPEN Meeting Start Sequence and Flags on COMMITTEE BOATS

Time to Start	Flag		Direction	Sound	Notes
5:00			 (up)		Fleet Identifier
4:00		Flag P	 (up)		Can be replaced by flags I, Z or Black (see below)
1:00		Flag P	 (down)		
0:00			 (down)		Fleet Identifier

## Common Flags Used at OPEN meetings on COMMITTEE BOATS

Time or Situation	Flag		Direction	Sound	Notes
Individual Recall		Flag X	 (up)		Lower when all boats cleared line
General Recall		1st Sub	 (up)	 	See below
Start New Sequence		1st Sub	 (down)		1 minute prior to restart
Announce Postponement		Flag AP	 (up)	 	May be flown at ANY TIME during start sequence.
Cancel Postponement		Flag AP	 (down)		Normal Start Sequence follows in 60 seconds
Shorten Course		Flag S	 (up)	 	
Boat on station for START					Keep flying for GWSC normal GATE finishes
Boat on station for FINISH					Where finish IS NOT a gate of the course
ALL races postponed - go ashore		"AP" Over Flag A		 	We generally only abandon races ONSHORE (but see below)
ALL races ABANDONED - go ashore for more details		Flag N over Flag H		   	Use where weather conditions deteriorate rapidly
Round the End Rule		Rule 30.1			Instead of Flag P in start sequence
20% penalty Rule		Rule 30.2			Instead of Flag P in start sequence
Black Flag		Rule 30.3			Instead of Flag P in start sequence